



Old Saybrook Zones & Districts

This map depicts approximate locations of parcel lines.
Not to be used for legal conveyance.

Map linework derived from the following sources:
(1) Zoning Layer revised from historic and current zoning maps, updated parcel layer (2008)
(2) Hydrography GIS data layer published in 1995 by CT DEP originated from the USGS
quadrangle maps (1:24000). (3) Aerial photo interpretation of CT DOT aerial photography
2004 (1:50000). (4) Aerial photo interpretation of Town of Old Saybrook color/NIR aerial
photography 2003 (1:30000)

The Town of Old Saybrook expressly disclaims responsibility for damages or liability that
may arise from the use of this map.

Zoning Districts

- A Residence A District
- B Residence B District
- C Residence C District
- AA-1 Residence AA-1 District
- AA-2 Residence AA-2 District
- AA-3 Residence AA-3 District
- AAA Residence AAA District

Adopted: April 23, 1973, Revised: July 9, 1973
Effective: September 4, 1973, Amended through:
February 19, 2008; Revised to include Incentive
Housing IH Zone April 2009.

Digital Base Map: CT Department of Environmental Protection,
Town of Old Saybrook, Parcel Map Updated 5-2008/
Horizontal Datum: North American Datum 1983 (NAD 83)
Spheroid: Lambert Conformal Conic Units: Feet
Map updated 2/5/08. "ZONING_w_Aquifer_Feb_08.mxd"
by OSLUD-GIS

- B-1 Central Business B-1 District
- B-2 Shopping Center Business B-2 District
- B-3 Restricted Business B-3 District
- B-4 Gateway Business B-4 District
- I-1 Industrial District
- MC Marine Commercial MC District
- SP-1 Saybrook Point SP-1 District
- SP-2 Saybrook Point SP-2 District
- SP-3 Saybrook Point SP-3 District
- Historic District

- Incentive Housing IH Zone
- Mixed Use MU Subzone
- Connecticut Coastal Management Zone
- Connecticut River Gateway Conservation Zone
- Aquifer Protection Area (Hollbrook Well Field, Level A)
- Aquifer Protection Zone (Saybrook Well Field, Level B)
- Planned Residential Development PRD Zone
- Parcel Boundary
- Railroad
- Waterbody/Shallows
- Road right-of-way

