

TOWN OF OLD SAYBROOK DEPARTMENT OF POLICE SERVICES

36 Lynde Street • Old Saybrook, Connecticut 06475

Special Press Release

For Immediate Release Wednesday, December 14, 2022 1930 HRS

Old Saybrook Police Officer Arrested for Computer Crime

The Old Saybrook Police Department initiated criminal and administrative investigations into the actions of Old Saybrook Police Officer, Patrolman Josh Zarbo, concerning his actions while on duty on November 25, 2022.

Patrolman Zarbo was placed on administrative leave and had his law enforcement authority revoked during the investigations. Zarbo been employed with the Department since December 27, 2017.

Today, the criminal investigation concluded with the issuance of an arrest warrant signed by the Honorable Judge Oliver and subsequent arrest of Mr. Zarbo for Computer Crime in the Third Degree, a violation of Connecticut General Statues 53a-254, a Class D Felony. He is scheduled to appear in Middletown Superior Court on December 27, 2022. He was released on a \$5,000 bond.

Mr. Zarbo is accused of illegally accessing the Connecticut On-Line Law Enforcement Teleprocessing (COLLECT) System to obtain vehicle registration information which he then used for his own personal gain. A copy of the signed arrest warrant is attached to this release.

"The Old Saybrook Police Department takes our responsibility to ensure that Department Employees are adhering to workplace expectations and the law very seriously." said Michael A. Spera, Chief of Police. "Old Saybrook Citizens must be assured that they can trust their Police Department not only to provide superior traditional and nontraditional law enforcement services every day, but that they can also trust their Police Department to maintain high standards, swiftly address internal matters, and possess the ability to properly police our own."

The administrative investigation is ongoing and therefore no additional comments may be made at this time. Mr. Zarbo remains on administrative leave with no law enforcement authority.